

# An Efficient AES Design and Implementation Using FPGA



Hasan Abdel Aziz Mohamed, Mohamed A. Yakout

**Abstract:** The more technology develops, the greater the amount of digital information. This requires that information be secure and free from hacking, so we use encryption algorithms. One of the most famous is the Advanced Encryption Standard (AES). This paper deals with the hardware implementation of the AES Rijndael Encryption Algorithm using Xilinx Virtex-6 & Artix-7 FPGA. The work aims for a balanced design between speed, area, and power. The S-Box hardware design is based on pre-calculated look-up tables (LUTs). This method is characterized by less time and less architectural complexity. The mix-column transformations are calculated by shift and XOR methods. The encryption block is efficiently designed using Verilog-HDL and synthesized on a Virtex-6 chip (Target Device) with the help of Xilinx ISE Design Suite 14.7 Tool. The proposed architecture has good results regarding throughput, area, and power.

**Keywords:** Advanced Encryption Standard (AES), Rijndael, Encryption, Hardware Description Language (HDL), Field Programmable Gate Array (FPGA).

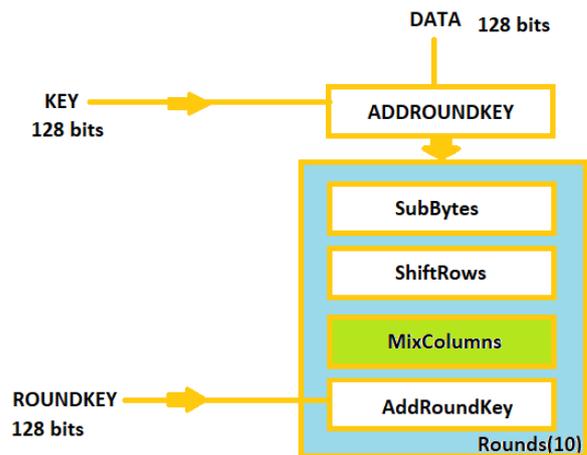
## I. INTRODUCTION

At the beginning of the emergence of communications, encryption was not important because it meant more time and resources. Encryption algorithms consist of sequential operations and their repetition a specified number of times, which puts an excessive load on the hardware (handshaking, more memory, and CPU time) for calculating. We need the fastest possible speed to process huge amounts of information. Software is no longer the appropriate solution because it needs time to execute the code. So, this work attempts to find a better hardware design to solve the previous problem with the help of Verilog code using Xilinx kits [1]. In 2000, the National Institute of Standards and Technology (NIST) selected Rijndael (Daemen and Rijmen) to present the new Advanced Encryption Standard (AES) instead of the Data Encryption Standard (DES). The new algorithm has different sizes for both the key and the encryption stages. The AES standard supports a fixed block size of 128 bits but allows for various

key sizes of 128, 192, or 256 bits. additionally, AES can operate in many modes (ECB, CBC, CFB, OFB, CTR) of operation leaving the option to choose the level of encryption required [2].

## II. AES ENCRYPTION

This work centers on implementing AES with a 128-bit key size, as it is the most used and versatile for various applications. Our emphasis is on the encryption modules of the algorithm. AES comprises two main operations: encryption and decryption. The encryption process starts with the Add Round Key stage, followed by nine rounds, each consisting of four stages. The process concludes with a tenth round, which includes only three stages. Conversely, the decryption algorithm mirrors the encryption process, with the same number of rounds and stages, but the operations are performed in reverse order.



[Fig.1: AES Encryption Process]

The four stages are as follows in Fig. 1:

Sub Bytes, Shift Rows, Mix Columns, Add Round Key The tenth round leaves out the Mix Columns stage.

### A. Sub Bytes

This stage is a matrix of 16x16 from pre-calculated values according to specific mathematical equations. This matrix is a table lookup of 16x16-byte values called an s-box. The s-box contains all the possible values of an 8-bit sequence ( $2^8 = 16 \times 16 = 256$ ), but as mentioned before these values are not random [2]. We can give examples of how it works as follows, if  $s_{1,1} = \{83\}$ , then the substitution value would be determined by the intersection of the row with index '8' and the column with index '3' as shown in Fig. 2. the result would be {ec} [3].

### B. Shift Row

This stage is about changing

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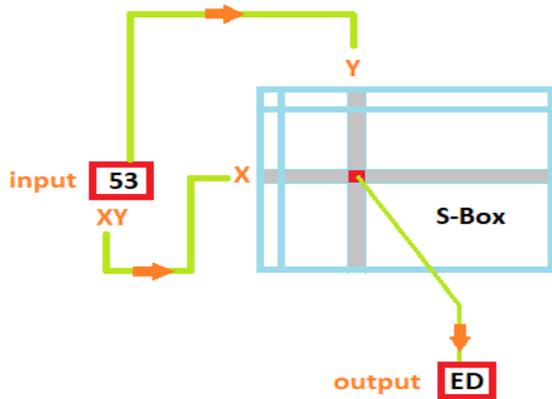
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bytes places in a specific way. It works as follows: In The first row, there is no change, but in the second row there is a shift by one byte to the left in



[Fig.2: Sub Bytes in AES]

D4	E0	B8	1e	D4	E0	B8	1e
27	bf	B4	41	bf	B4	41	27
11	98	5d	52	5d	52	11	98
ae	F1	E5	30	30	ae	F1	E5

[Fig.3: Shift Rows in AES]

In a circular manner, there is a shift of 2 bytes in the third row, and in the fourth, there is a shift of 3 bytes in the same direction as shown in Fig. 3 [2].

### C. Mix Columns

This stage can be explained as multiplying two 4x4 matrices. A column is transferred from the data matrix to a new column in the matrix of the product of multiplication. Every input column is considered a polynomial vector above GF (2^8). This process is done four times, noting that the multiplication matrix (fixed matrix) is constant each time as shown in Fig. 4 [2].

### D. ADD Round Key

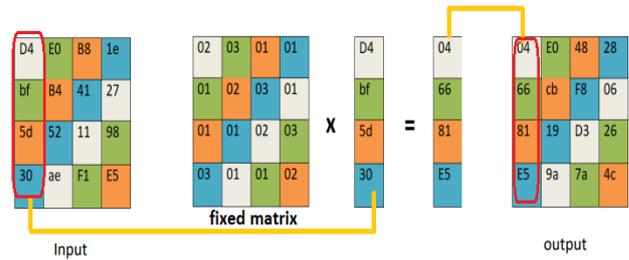
This stage consists of one simple operation, all we need to do is bitwise XORed each bit from the 128 bits of the state matrix with each corresponding bit from the 128 bits of the round key. An organized way to complete the process is viewed as a column-wise operation between one word (4 bytes) of the state matrix and the corresponding word of the round key [2].

### E. Key Expansion

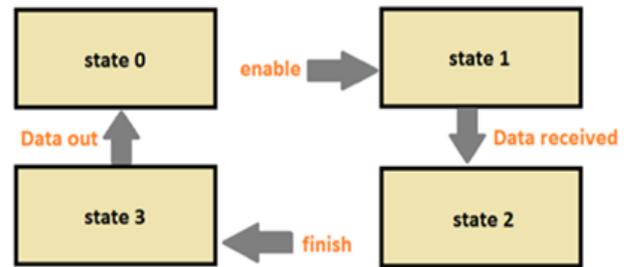
The AES algorithm takes two basic inputs, 128 bits for data and 128 bits for key. This key consists of four words changed every round to produce a linear array of 44 words. Each round needs 4 words from the previous array. The first 4 words are the same as the input to the algorithm without any change. The process of expansion round key consists of the following 3 functions [2]:

- 1) RotWord is a one-byte circular left shift on a word. For example, if the input word is [b0, b1, b2, b3], the output word will be [b1, b2, b3, b0].

- 2) SubWord replaces every byte in a word with the equivalent byte of s-box.
- 3) The result of steps 1 and 2 is XORed with round constant, Rcon[j].



[Fig.4: Mix-Columns Operation]



[Fig.5: 1st FSM for Control Input & Output Process]

## III. DESIGN

The design has been divided into individual blocks. All the individual blocks are coded separately with Verilog and tested for functionality. Finally, the top module representing the Encryption block is designed by instantiating all the individual blocks. AES needs 10 rounds which means 10 blocks if we use instantiation but, in our design, we use one block and Finite State machines (FSM) as shown in Fig. 6 which reduce area, power, and get acceptable speed compared to modified designs. However, we implemented S-Box using the Lookup Table method increasing the computation cost.

### A. First Finite State Machine

The first FSM implements the input and output to the system, we want to input 128 bits byte by byte, and then the encryption process will start. If encryption is complete, the final process gets output byte by byte. The first FSM is divided into four states:

State 0: The system remains inactive while waiting for the enable signal.

State 1: The system is active and receiving data byte by byte.

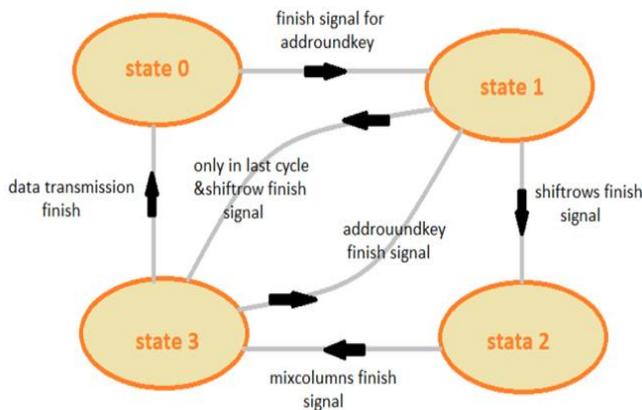
State 2: The received data is fully loaded, and the system has entered the encryption process.

State 3: Encryption is complete, and the system outputs data byte by byte as shown in Fig.5.

### B. Second Finite State Machine

The second FSM begins operation by waiting for the data-loading process to complete. Once the loading is finished, it transitions to the first step of the encryption process. Each step in the encryption corresponds to a specific state within the FSM. When the operation starts, the FSM activates the module by setting the enable

signal. It then waits for the module's done signal before transitioning to the next state. This process continues step by step through the encryption cycles. Furthermore, the FSM sets the finish flag and returns to the initial state (state0). The second FSM is divided into four states:



[Fig.6: 2nd FSM to Control Encryption Process]

State 0: Add Round key 0, State 1: Shift Rows, State 2: Mix Columns, State 3: Add Round key. As shown in Fig. 6.

**C. Mix Columns Method**

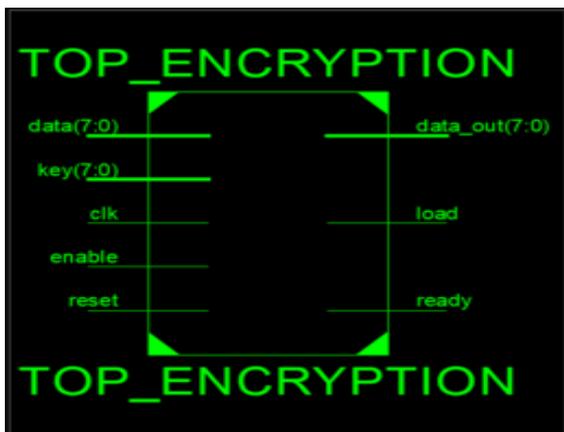
In this work, we implement the Mix Columns operation using shift and XOR operations, achieving the required transformations by multiplying bytes by 2 and 3. If we were multiplying by {02} then the process could be done as follows, a 1-bit left shift followed by a conditional bitwise XOR with (00011011) if the leftmost bit of the original value (before shifting) was 1. Multiplication by (03) is a multiplication by (02) bitwise XORed with the original value. This method is less computationally complex than GF (2<sup>8</sup>) multiplications [2].

**IV. HARDWARE IMPLEMENTATION**

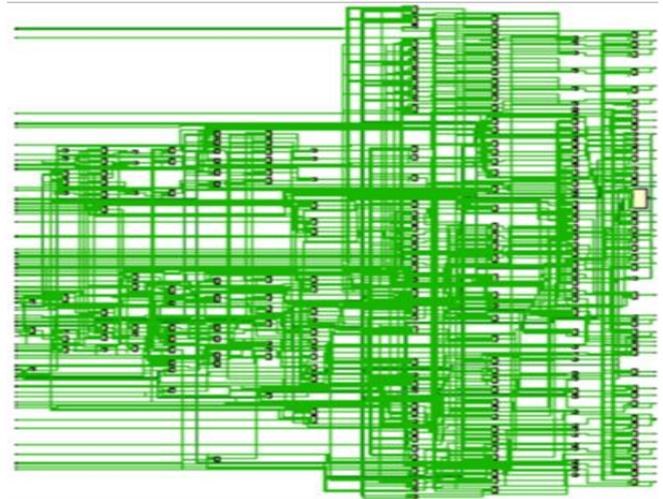
We implement the design using FPGAs (Virtex-6: device XC6VLX75T, Artix-7: device A7100TCSG324-3) as shown in Fig. 7 and utilize the Xilinx ISE 14.7 tool for RTL synthesis, placement, and routing.

**A. On ARTIX-7 Family**

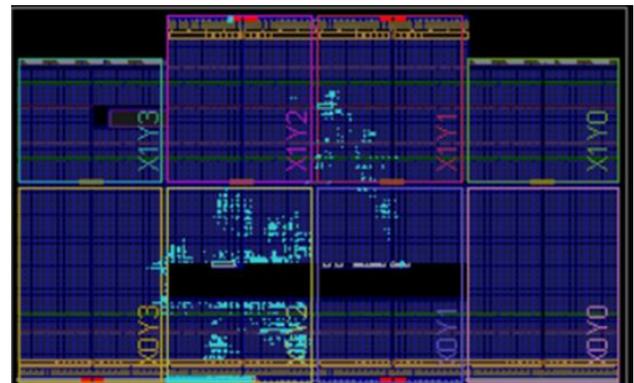
Verilog code is transferred into RTL by synthesizing the compiler in ISE and implemented in ARTIX 7 kit (this family targets low power and area) as shown in Fig. 8 and Fig. 9.



[Fig.7: Synthesis of AES Encryption]



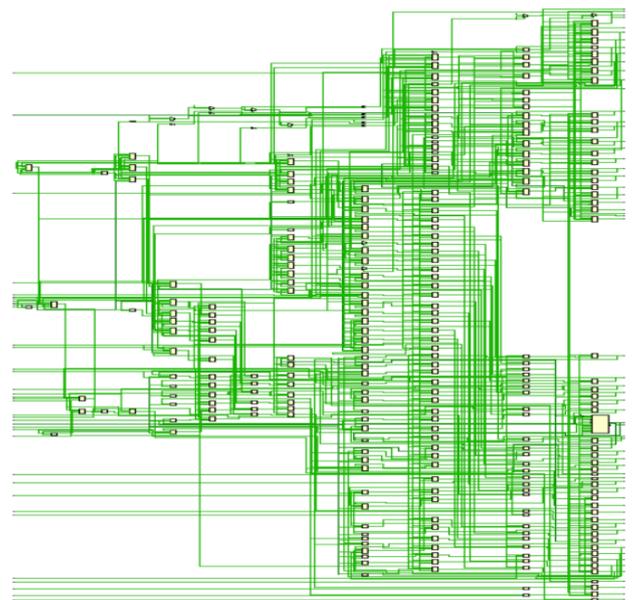
[Fig.8 RTL View of Artix-7]



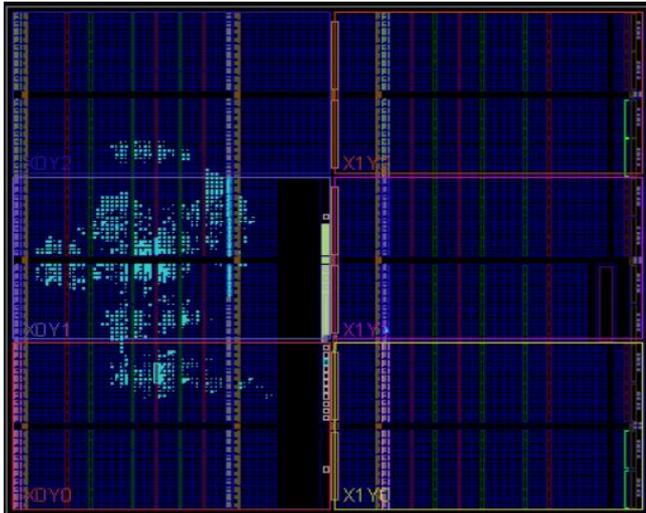
[Fig.9: Design on Floor Plane of ARTIX 7]

**B. On VIRTEX-6 Family**

Similarly to the ARTIX 7 kit, the RTL synthesis and implementation in the VIRTEX 6 kit (This family targets high performance) are shown in Fig. 10 and Fig. 11.



[Fig.10: RTL View of VIRTEX-6]



[Fig.11: Design on Floor Plane of VIRTEX 6]

V. SIMULATION AND RESULTS

A. Utilization and Power Analysis

Area and utilization are important parameters in modern digital designs and many applications that require low power and small areas like IoT applications with acceptable speed. Our design emphasizes minimal resource utilization and eliminates complex computations that increase power consumption. The AES encryption in the ARTIX 7 FPGA achieves little power, the total consumed power is (.82W) as shown in Table 1. The design is implemented in a small area which reduces costs. The area numbers are 1191 slice registers, and 2074 slice LUTs (3%) in utilization as shown in Table 2. The same small numbers are achieved in the VIRTEX 6 FPGA our design consumed (1.29W) and used 1517 slice registers, and 2210 slice LUTs (4%) in utilization as shown in Table 3, Table 4.

Table 1: Power Analysis Report on ARTIX 7 Kit

A	B	C	D	E	F	G	H	I	J	K	L	M	N
Device	Art7	On-Chip	Power (W)	Used	Available	Utilization (%)							
Family	Art7	Clocks	0.000	2107	63400	3							
Part	7a100	Logic	0.000	2518	---	---							
Package	7a100	Signals	0.000	1	---	---							
Temp Grade	Commercial	IOs	0.000	29	210	14							
Process	Typical	Leakage	0.000	---	---	---							
Speed Grade	3	Total	0.000	---	---	---							

Table 2: Utilization of AES-Encryption on ARTIX 7 Kit

Device utilization summary:

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Selected Device : 7a100tcsq324-3

Slice Logic Utilization:

Number of Slice Registers:	1191	out of	126800	0%
Number of Slice LUTs:	2074	out of	63400	3%
Number used as Logic:	2074	out of	63400	3%

Slice Logic Distribution:

Number of LUT Flip Flop pairs used:	2312			
Number with an unused Flip Flop:	1121	out of	2312	48%
Number with an unused LUT:	238	out of	2312	10%
Number of fully used LUT-FF pairs:	953	out of	2312	41%
Number of unique control sets:	21			

IO Utilization:

Number of IOs:	29			
Number of bonded IOBs:	29	out of	210	13%

Specific Feature Utilization:

Number of Block RAM/FFs:	1	out of	135	0%
Number using Block RAM only:	1			
Number of BUFGs/BUFGCTRLs:	1	out of	32	3%

Table 3: Power Analysis Report on VIRTEX 6 Kit

A	B	C	D	E	F	G	H	I	J	K	L	M	N
Device	Virt6	On-Chip	Power (W)	Used	Available	Utilization (%)							
Family	Virt6	Clocks	0.000	2210	46560	5							
Part	614	Logic	0.000	2660	---	---							
Package	614	Signals	0.000	1	---	---							
Temp Grade	Commercial	IOs	0.000	29	240	13							
Process	Typical	Leakage	1.293	---	---	---							
Speed Grade	3	Total	1.293	---	---	---							

Table 4: Utilization of AES-Encryption on VIRTEX 6

Device Utilization Summary:

Slice Logic Utilization:

Number of Slice Registers:	1,517	out of	93,120	1%
Number used as Flip Flops:	1,516			
Number used as Latches:	0			
Number used as Latch-thrus:	0			
Number used as AND/OR logics:	0			
Number of Slice LUTs:	2,210	out of	46,560	4%
Number used as logic:	2,085	out of	46,560	4%
Number using O6 output only:	1,801			
Number using O5 output only:	52			
Number using O5 and O6:	232			
Number used as ROM:	0			
Number used as Dual Port RAM:	75	out of	16,720	1%
Number used as Single Port RAM:	0			
Number used as Shift Register:	75			
Number using O6 output only:	65			
Number using O5 output only:	1			
Number using O5 and O6:	9			
Number used exclusively as route-thrus:	50			
Number with same-slice register load:	43			
Number with same-slice carry load:	7			
Number with other load:	0			

Slice Logic Distribution:

Number of occupied Slices:	780	out of	11,640	6%
Number of LUT Flip Flop pairs used:	2,490			
Number with an unused Flip Flop:	1,129	out of	2,490	45%
Number with an unused LUT:	280	out of	2,490	11%
Number of fully used LUT-FF pairs:	1,081	out of	2,490	43%
Number of slice register sites lost to control set restrictions:	0	out of	93,120	0%

Table 5: VIRTEX 6 FPGA (Period:4.46 ns, Max Delay:1.4 ns)

Timing summary:

-----

Timing errors: 0 Score: 0 (Setup/Max: 0, Hold: 0)

Constraints cover 3773 paths, 0 nets, and 988 connections

Design statistics:

Minimum period: 4.46ns{1} (Maximum frequency: 223.964MHz)

Maximum path delay from/to any node: 1.414ns

Table 6: ARTIX 7 FPGA (Period:6 ns, Max Delay:1.97 ns)

Timing summary:

-----

Timing errors: 0 Score: 0 (Setup/Max: 0, Hold: 0)

Constraints cover 3778 paths, 0 nets, and 995 connections

Design statistics:

Minimum period: 6.008ns{1} (Maximum frequency: 166.445MHz)

Maximum path delay from/to any node: 1.976ns

B. Timing Reports

The proposed design achieves fast speed, with a maximum path delay of 1.4 ns on the VIRTEX 6, as shown in Table 5. The ARTIX 7, with lower performance, has a higher maximum path delay 1.97 ns as shown in Table 6.

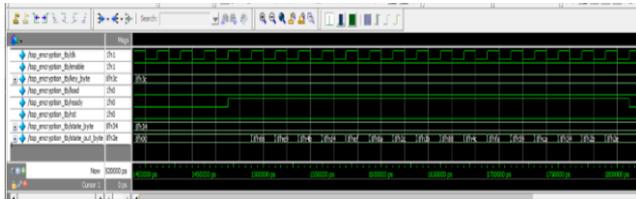
C. Waveform Results

In AES Encryption 128, 128-bit plain text and 128-bit encryption keys are given as inputs, and 128-bit cipher text is output. The simulation waveform using Questasim is shown in Fig. 12 and Fig. 13.





[Fig12: The Waveform of Input 128-Bit Plain Text and 128-Bit Encryption Key]



[Fig13: The Waveform of Output 128-Bit Cipher Text]

D. Performance

Table 7: Performance Comparison of AES on Different Architecture – Virtex-6 Family

Design	Device	Slices	Freq. (MHZ)	Throughput (Gbps)	Power (w)	Throughputs/slice (Mbps/slice)
Chellam and Natarajan (2018) [4]	6Virtex	2537	740.7	94.81	-	37.37
Wang and Ha (2013) [5]	Virtex 6	9071	319.29	40.86	11.02	4.51
Oukili and Bri (2017) [6]	Virtex 6	5759	849.18	108.69	-	17.08
Shanthi Rekha and Saravanan (2019) [7]	Virtex 6	1626	166.66	0.24	3.87	0.15
Rajaseker and Mangalam 2020 [8]	Virtex 6	1551	190.658	0.56	0.815	0.361

Note: all designs use the XC6VLX240T device from the VIRTEX 6 family, but we use the XC6VLX75T.

Compared with other designs implemented in the VIRTEX 6 kit we have low utilization (1517 slice registers) around the same as Rajaseker and Mangalam 2020 [8], we consumed more power (+40%) but we got more efficient throughput (90.52) (1) at a frequency (223.964 MHZ) [9]. The other designs have more utilization, some of them operate in high frequencies that cause more violations as shown in Table 7 [10]. This design does not have the fastest speed. However, its throughput is high, at the same, the area and power are low which means more efficiency [11].

$$\text{Throughput} = \frac{\text{Number of processed bits}}{\text{Critical path delay}} \dots (1)$$

Number of processed bits= 128 bits

VI. CONCLUSION

Encryption is indispensable as an essential element in the security of information and data transmission. Both fields have an increasing number of applications over time, requiring different speed/area trade-offs while considering power consumption. Our work aims to implement a low area, power, and high-speed AES encryption. The S-Box using the look-up table method gives less complex architecture and saves processing time by Fetching the values directly from locations in memory. Fetching values from memory locations is generally faster than executing complex computation operations. Using FSMs in the encryption process can greatly reduce area and power, making designs more efficient. In addition, many designs reduce area and power, but they are inefficient in speed and throughput. We perform Mix columns using a shift and an XOR operation. This method has less computational complexity than GF (2<sup>8</sup>) multiplications. This Proposed design has total throughput (90.52) at frequency (223.964 MHZ), utilization (1517 slice registers), power (1.295 w), and the maximum path delay is 1.4 ns in VIRTEX 6 FPGA by using Verilog end ISE tool.

DECLARATION STATEMENT

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- **Ethical Approval and Consent to Participate:** The data provided in this article is exempt from the requirement for ethical approval or participant consent.
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- **Authors Contributions:** The authorship of this article is contributed equally to all participating individuals.

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